

Replicable Learning of Large-Margin Halfspaces

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(Aarhus)



Grigoris Velegkas
(Yale)

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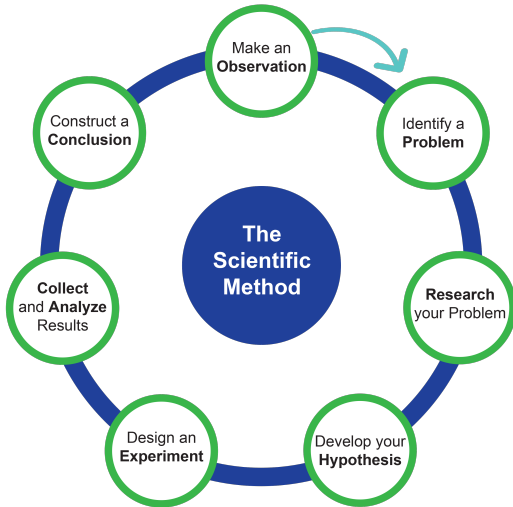
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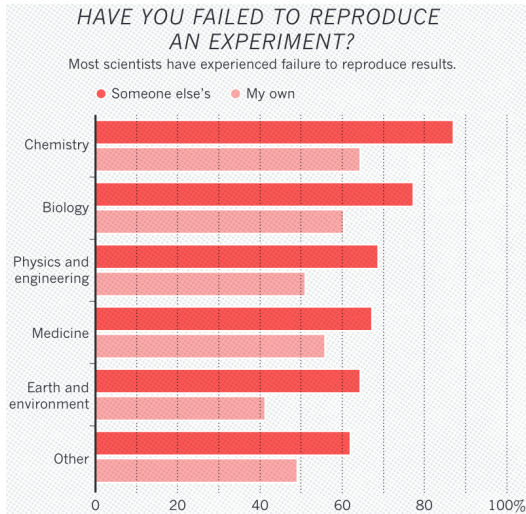
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Reproducibility Crisis

“1500 Scientists Lift the Lid
on Reproducibility.”
Nature (2016)



Reproducibility Crisis

Reproducibility Challenge

NeurIPS 2019

Task Description

Resources

Registration

Important Dates

Organizers



- ▶ 2019 NeurIPS/ICLR Reproducibility Challenge
(github.com/reproducibility-challenge)

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- ▶ 2019 NeurIPS/ICLR Reproducibility Challenge (github.com/reproducibility-challenge)
- ▶ Ongoing ML Reproducibility Challenge (paperswithcode.com/rc2022)

Reproducibility Crisis

Trying to develop agreed-upon set of replicable practices is difficult.

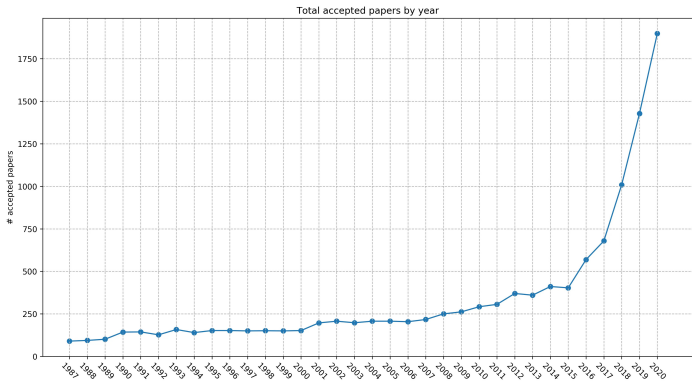


Figure: Number of accepted NeurIPS papers by year.

Goal: Design ML algorithms with replicability as [theoretical guarantee](#).

Initiated by [Impagliazzo, Lei, Pitassi, and Sorell '22] (STOC'22).

Algorithmic Replicability

- ▶ X data domain

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DEFINITION (REPLICABLE ALGORITHM; [ILPS '22])

A randomized algorithm $\mathcal{A} : X^n \rightarrow Y$ is *replicable* if \mathcal{A} produces the **same** output on two independently drawn datasets from the same distribution.

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Remark: Replicability is trivial to obtain by itself!

Example: Replicable Mean Estimation

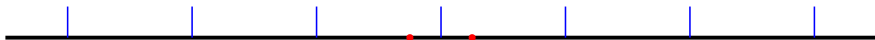
1. Concentration of Measure



\mathbb{R}

Example: Replicable Mean Estimation

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2. Discretization



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Example: Replicable Mean Estimation

1. Concentration of Measure
2. Discretization
3. Shared Random Offset



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Large-Margin Halfspaces

- ▶ Distribution \mathcal{D} over \mathbb{R}^d

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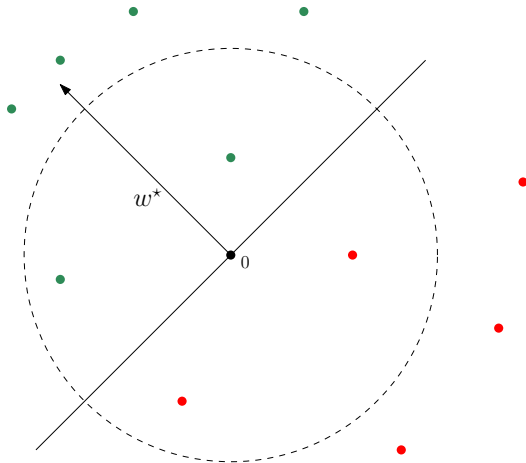
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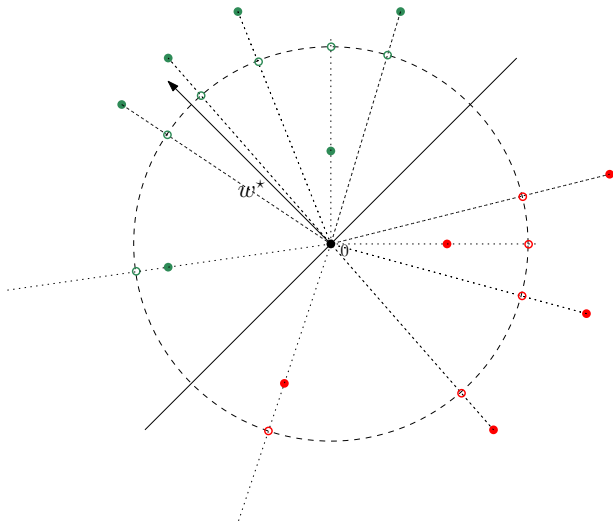
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- ▶ **τ -Margin Assumption:** “every x is τ -far from decision boundary”

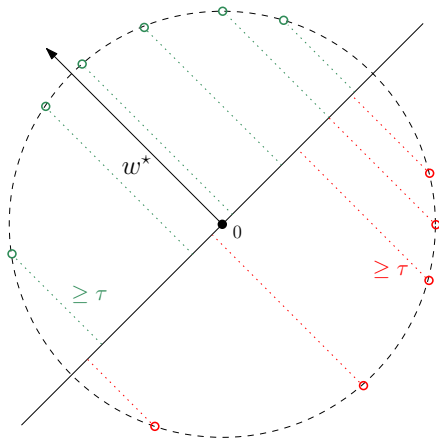
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- ▶ τ -margin assumption is **necessary** for replicably learning halfspaces
- ▶ We design first replicable algorithms for learning large-margin halfspaces with **dimension-independent** sample complexity.

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THEOREM (KKLVZ '23)

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- ▶ $\text{poly}(m, d)$ running time

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5. Replicably round $A\bar{w}$ using *Alon-Klartag* [AK'17] rounding scheme

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4. List-Replicability [CMY'23, DPWW'23, CCMY'24]

(Non-Replicable) Large-Margin Halfspaces

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4. Robust algorithms [DKM'19, DDKW'23]

Comparison with Prior Work

Replicable Algorithms for Large-Margin Halfspaces			
Algorithm	Sample Complexity	Running Time	Proper
Prior Work			
[ILPS'22] with foams rounding	$(d\varepsilon^{-3}\tau^{-8}\rho^{-2})^{1.01}$	$2^d \cdot \text{poly}(1/\varepsilon, 1/\rho, 1/\tau)$	No
[ILPS'22] with box rounding	$(d^3\varepsilon^{-4}\tau^{-10}\rho^{-2})^{1.01}$	$\text{poly}(d, 1/\varepsilon, 1/\rho, 1/\tau)$	No
Our Work			
SGD + Alon-Klartag rounding	$\varepsilon^{-2}\tau^{-6}\rho^{-2}$	$\text{poly}(d, 1/\varepsilon, 1/\rho, 1/\tau)$	Yes
SVM + Alon-Klartag rounding	$\varepsilon^{-1}\tau^{-7}\rho^{-2}$	$\text{poly}(d, 1/\varepsilon, 1/\rho, 1/\tau)$	Yes

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Step I: Solving the Non-Replicable Problem

- ▶ Minimize population loss $\min_w \mathbb{E}_{x \sim \mathcal{D}} [\mathbb{1}\{y^* \cdot (w^\top x) < \tau/2\}]$

Step I: Solving the Non-Replicable Problem

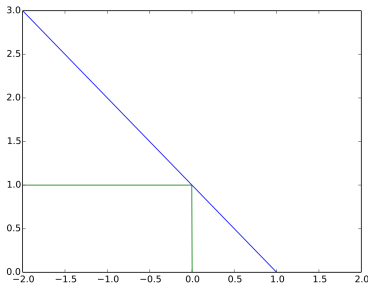
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 - ▶ “threshold” function of the inner product

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- ▶ We have $\nabla \mathbb{E}_{x \sim \mathcal{D}}[\ell(w; x)] = \mathbb{E}_{x \sim \mathcal{D}}[\nabla \ell(w; x)]$

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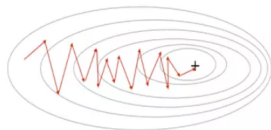
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 - ▶ $\nabla \ell(w; x)$ is *unbiased* estimate of gradient for $x \sim \mathcal{D}$

Stochastic Gradient Descent

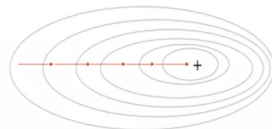
THEOREM

Assume an unbiased stochastic gradient oracle $\hat{g}(w)$ for “nice” convex function $f(w)$. SGD $w^{t+1} \leftarrow w^t - \eta_t \hat{g}(w^t)$ outputs an ε -optimal solution in $O(1/\varepsilon^2)$ iterations.

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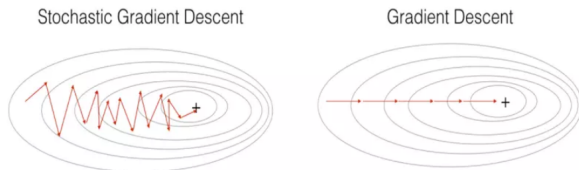
Gradient Descent



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- ▶ τ -margin hinge loss $\ell(w; x) = \max(0, 2 - \frac{2y^*}{\tau} \cdot (w^\top x))$ is “nice”

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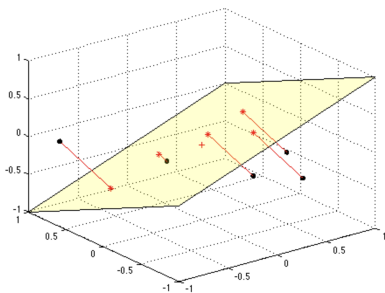
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- ▶ Random orthogonal projection $A : \mathbb{R}^d \rightarrow \mathbb{R}^k$ for $k(\tau) \ll d$
 - ▶ projection preserves distances and inner products (solution quality)

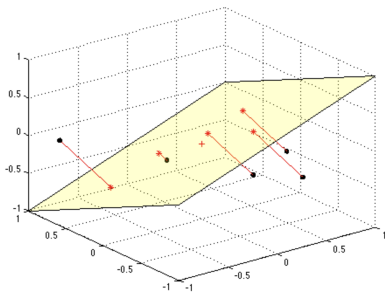


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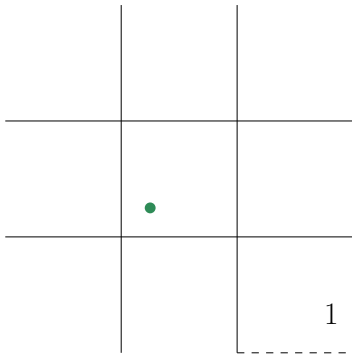
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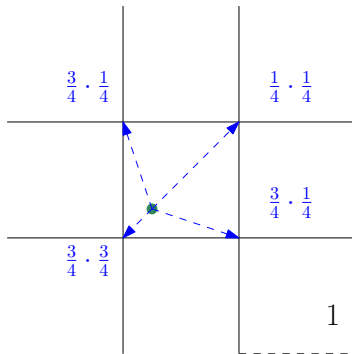
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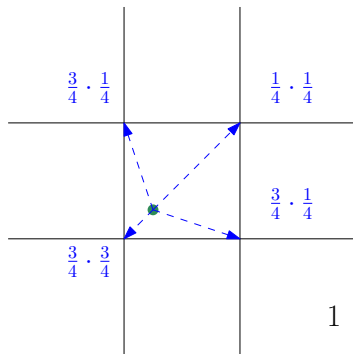
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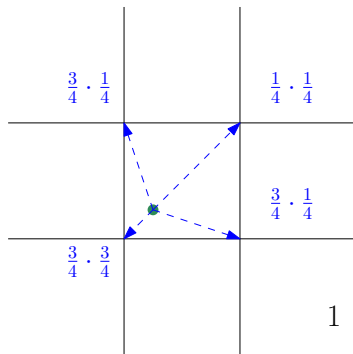
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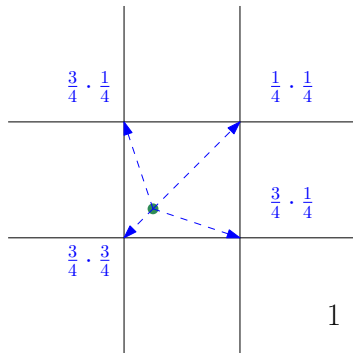
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- ▶ $\text{round}(w) = \text{round}(\tilde{w})$ with probability $O(\|w - \tilde{w}\|_1)$



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3. Round to corners of grid
 - ▶ rounding is unbiased (preserves inner products and solution quality)
 - ▶ rounds closeby solutions to the same point

- ▶ Improve sample complexity of replicable algorithms

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- ▶ Sample complexity lower bounds specifically for replicability

Thank you!

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